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See attached inventor searches for applications and/or patents to help resolve questions of overlapping subject matter. These searches are provided as an initial examination aid: examiners should perform updated or expanded PALM or EAST inventors searches as appropriate.

Serial Number:

1.) See <u>attached</u> printout of inventors listed in PALM

2.) See <u>attached</u> EAST Inventor Search Printout shows Inventor search terms

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PALM INTRANET

Inventor Information for 10/660394

Inventor Name		City	State/Country
AIDA, EIJI		TOKYO	JAPAN
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US 20060052163 A1	US- PGPUB	20060309	19	Video game machine, video game machine server, and video game machine system	463/31		Aida; Eiji
US 20050079907 A1	US- PGPUB	20050414		Gaming machine, method and computer program for controlling the same, and computer-readable storage medium having the program stored therein	463/20		Aida, Eiji
US 20040266520 A1	US- PGPUB	20041230		Gaming machine	463/20	273/138.1; 273/143R	Aida, Eiji
US 20040116175 A1	US- PGPUB	20040617		Game machine, game system, and game program	463/16		Aida, Eiji
US 20040038727 A1	US- PGPUB	20040226	21	Gaming machine and method of controlling the same	463/20		Aida, Eiji
US 20030130028 A1	US- PGPUB	20030710		Slot machine	463/20		Aida, Eiji et al.
US 20030130027 A1	US- PGPUB	20030710		Video gaming machine, and a computer readable recording medium storing image processing program	463/20		Aida, Eiji
US 20020142827 A1	US- PGPUB	20021003		Gaming machine, gaming interruption method and program for executing the method	463/20		Aida, Eiji et al.
US 20020142824 A1	US- PGPUB	20021003		Gaming machine, gaming inhibition method and program for executing the method	463/16		Kazaoka, Koji et al.
US 6227970 B1	USPAT	20010508		Slot machine	463/20	273/138.1; 273/139; 273/148R; 273/149R; 463/16; 463/17; 463/18; 463/21; 463/25;	Shimizu; Toshiaki et al.

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